**Application or Docket Number** PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 乙‐0001 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN TYPE [ **SMALL ENTITY** (Column 1) (Column 2) OR **TOTAL CLAIMS** RATE FEE RATE FEE OR BASIC FEE **BASIC FEE** 355.00 710.00 **FOR NUMBER FILED NUMBER EXTRA** TOTAL CHARGEABLE CLAIMS minus 20= 11 0 X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X40 =X80 =OR MULTIPLE DEPENDENT CLAIM PRESENT +270= +135= OR' \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR. CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY OR **SMALL ENTITY** (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS . ADDI-ADDI-REMAINING **NUMBER** PRESENT TIONAL FIONA RATE RATE **PREVIOUSLY AMENDMENT** AFTER **EXTRA** FEE FEE **AMENDMENT** PAID FOR Total X\$18= Minus X\$ 9= OR ئية: Minus Independent X80= X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL RATE RATE TIONAL AMENDMENT **PREVIOUSLY** AFTER **EXTRA** FEE PAID FOR FEE **AMENDMENT** Minus Total X\$ 9= X\$18=OR Minus Independent \*\*\* 中容性基礎學 OR X40= "X80= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL OR. ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER REMAINING PRESENT RATE TIONAL RATE TIONAL **PREVIOUSLY EXTRA** NOMENT **AFTER** PAID FOR FEE FEE **AMENDMENT** Total Minus X\$ 9= X\$18= OR Minus Indep ndent X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL \*\* If th "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE "If th "High st Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Pr viously Paid For" (Total or Independent) is the highest number found in the appropriat box in column 1.